

The Costume Making Guide Creating Armor And Props For Cosplay

The Costume Making Guide-Svetlana Quindt 2016-12-12 Bring your cosplay dreams to life with your own two hands! The Best Cosplay Tutorial Guide Ever! Get ready to impress ordinary mortals with your superhuman costume-making skills. You can do it no matter what your experience level with this, the first full step-by-step technique book on cosplay--with no sewing! Internationally known cosplayer Kamui Cosplay (a.k.a. Svetlana Quindt) shows you how to easily create elaborate costumes and successful props out of items available at your local arts and craft or hardware stores: turn foam into a realistic axe, create a breastplate from scratch and use a glue gun to modify just about anything. You will even learn the best and most accessible techniques for working with specialty cosplay materials such as Worbla! Packed with more than 30 step-by-step demonstrations that teach the skills you need to bring all your favorite characters to life no matter the genre, Kamui Cosplay deconstructs the work that goes into making a complete costume, from the first thought to the final photo. Tutorials cover design planning, fabricating body armor, 3D painting techniques and more. Best of all, you can adapt every lesson to use in all future fandom projects spanning video games, books, anime, movies and even your own original characters! Includes: • How to choose a costume and find good reference art • A short shopping list of necessary materials and tools for beginning cosplayers • Basic safety tips • A beautiful photo gallery featuring inspiring images from other cosplayers • Next steps--how to grow your workshop, take professional photos, participate in contests and join the cosplay community

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The Costume Making Guide-Walter Price 2020-11-19 Get ready to impress ordinary costume-making skills. You can do it no matter what your experience level with this, the first full step-by-step technique book on cospla. We shows you how to easily create elaborate costumes and successful props out of items available at your local arts and craft or hardware stores. You will even learn the best and most accessible techniques for working with specialty cosplay materials. Packed with many step-by-step demonstrations that teach the skills you need to bring all your favorite characters to life no matter the genre, deconstructs the work that goes into making a complete costume, from the first thought to the final photo. Tutorials cover design planning, fabricating body armor, 3D painting techniques and more. Best of all, you can adapt every lesson to use in all future fandom projects spanning video games, books, anime, movies and even your own original characters!

Make: Props and Costume Armor-Shawn Thorsson 2016-09-21 Have you been trying to think of a way to conquer your local comic convention through cosplay? Do you gaze with envious eyes upon the fan-made suits of armored awesomeness strolling around every year on Halloween? Do you have a spot on your wall, bookshelf, or desk that desperately needs to be filled with a screen-accurate replica of your favorite science-fiction or fantasy weapon? If so, look no further. We've got just the book for you! In this book, master prop maker Shawn Thorsson uses his unique blend of humor and insight to turn years of painful experience into detailed explanations. He'll show you many of the tools, methods, and processes that you can use to create professional-looking science fiction and fantasy props and armor. The ultimate collision of creative imagination and practical maker skills, making props and costume armor involves sculpting, molding, casting, 3D printing, CNC fabrication, painting, and countless other techniques and technologies. In this book, you'll learn: Basic fabrication methods using inexpensive, commonly-available tools and materials Simple, low-cost methods to make foam armor out of easy-to-find foam mats How to use the popular Pepakura software to build 3D models with paper Multiple molding and casting techniques How to build a "vacuforming" machine to make armor from plastic sheet stock Painting and weathering techniques that will bring your props to life Just enough safety advice to keep you from losing body parts along the way Whether you're just a beginner or a seasoned builder with countless projects behind you, this book is sure to be an invaluable addition to your workshop library.

Costume Design 101-Richard La Motte 2010 Written by an industry venteran with 40 years of experience, this book is the new edition of *Costume Design*

A Handbook of Costume Drawing-Georgia Baker 2013-07-04 Perfect for students of costume design and history, *A Handbook of Costume Drawing* illustrates and describes the dominant male and female costume silhouettes for major historical periods ranging from Egyptian dynasties through the 1960s. Important details, including head and footwear, hair styles, fashion accessories, shoulders, waist, hem, and neckline are provided to maximize the historical accuracy of each design and to help you fully recreate the look and feel of each period.

Maker Comics: Create a Costume!-Sarah Myer 2019-08-06 This format is designed to be read on color devices and cannot be read on black-and-white e-readers. The comic convention is just a few short weeks away. All Bea and Parker need now are great costumes . . . but won't the supplies and materials cost a fortune? Not if Bea and Parker follow a few simple instructions from *Costume Critter*, the world's cutest cosplayer! With *Maker Comics: Create a Costume!* you can create fun, easy, budget-friendly costumes. And you don't have to start from scratch: a few simple modifications can transform thrift store clothes into a variety of costumes. Even mastering the sewing machine isn't as hard as it looks! You can make amazing costumes—all you need are the right tools, a little know-how, and a lot of imagination. Follow the easy step-by-step instructions and you can make these costumes! Magical girl (or boy!) Witch or wizard Animal hoodie Space traveler or astronaut Superhero (or villain!) Alien or monster

A Practical Guide to Costume Mounting-Lara Flecker 2013-01-11 The effective preparation of garments for display is essential for exhibitions of contemporary and historical dress. Costumes not only need to be visually appealing but also fully supported and historically accurate. This book provides a comprehensive guide to mounting costumes from the eighteenth century to the present day. It includes methods for adapting and shaping figures to create historical silhouettes, constructing underpinnings and making replicas and toiles using inexpensive and simple techniques. *A Practical Guide to Costume Mounting* is an invaluable resource for conservators, historians and all those working with clothing in museums, private collections and throughout the fashion and theatre industries. Trained as a historical costume maker, author Lara Flecker is the textile display specialist at London's Victoria and Albert Museum. She has worked extensively with the museum's world-class costume collection, preparing garments for display. Her simple mounting methods are clearly explained and can be used by people with a wide range of experience, including those with few sewing skills.

The Costume Book-Mary Burke Morris 2002 Guides readers with intermediate to advanced level

sewing skills in the creation of costumes for theatrical or dance performances, and for re-enactments or interactive fiction. Beautiful color photographs and detailed line drawings provide solid design principles, easy to understand practical information, and how-to instructions. Epic Cosplay Costumes-Kristie Good 2016-09-01 The Ultimate Guide to Cosplay, Costumes and Conventions! Presented in a kitschy, comic-book style, Epic Cosplay Costumes combines fantabulous illustrations with all the how-to information you need for creating your own cosplay designs. Award-winning artist Kristie Good (aka Karmada) shares techniques for making must-have pieces to mix and match into original costumes--from hand-sewn garments to armor made with Worbla and EVA foam. In addition to her step-by-step instructions for pulling together attention-grabbing designs, she shares expert advice for making the most of conventions, striking a pose, and strutting your stuff at costume competitions. Whether you're a hero, heroine, villain, or sidekick, Kristie gives you the power to create the most talked-about designs with Epic Cosplay Costumes! KAPOW!

Fabulous Cosplay Footwear-Regan Cerato 2021-10-25 Complement your cosplay builds with the perfect shoes—custom-designed and sewn by you! Regan Cerato and Kelley Kullman of the renowned duo Cowbutt Crunchies show you how to make every type of leg covering a cosplayer could ask for, from removable boot covers, to sleek tights, to thigh highs that won't roll down! Armed with clever patterns for fancy footwear that can't be found in stores, you'll create award-winning accessories that truly push the envelope. Whether you're a new or experienced sewist, this handbook will help you turn your cosplay dreams into reality.

Cosplay - The Beginner's Masterclass-Miyuu Takahara 2017-07-16

Cosplay Crash Course-Mina Petrovic 2019-06-18 Cosplay lets you step out of your own skin and into someone else's shoes (or boots, or paws...). This beginner's guide helps you walk that walk with confidence in an awesome costume of your own creation. True to the cosplay spirit of collaboration, Cosplay Crash Course shares favorite tricks and techniques from some of the community's most imaginative artists. Step by step, you'll learn how to turn ordinary fabrics, inexpensive toys, easy-to-manipulate thermoplastics, wigs and other humble materials into original costumes you'll wear with pride. Whether you're making fabulous feathers, metallic armor, wicked horns, lifelike claws or form-fitting boots, this book puts it all within your reach. You'll even learn awesome hair and makeup effects to complete the look. Use this inside advice to fast-forward through years of trial and error; learn to select the best fabrics and adhesives and to make practical choices for comfort and wearability. Armed with the know-how in these pages and a spirit of adventure, who will you become? Everything you need to dress your part! • 25+ step-by-step projects for creating authentic-looking props, costumes and accessories • Easy techniques and clever shortcuts from nine international cosplay artists • How to manipulate wigs, extensions and your own hair to create unique and expressive looks • Awesome makeup effects, from tattoos and zombie bites to tricks for making faces appear more feminine or masculine • Bonus tips for striking a pose and snapping dynamic, in-character photos

A Working Costume Designer's Guide to Color-Jeanette deJong 2021-09-13 A Working Costume Designer's Guide to Color provides readers with the skills and knowledge to create coherent color schemes for costumes. Drawing on decades of experience in the costume shop, the author guides readers through every step of the process, from finding inspiration for a color scheme and successfully working with the design team to understanding how lighting design can affect costume color choices. Filled with step-by-step illustrations of how to add colors to a set of renderings and color-block samples to illustrate color theory, terminology, and usage of colors, the book covers a wide range of topics, including: How to add colors to a set of renderings to clarify characters and character relationships. How color interacts with surface pattern and fabric textures. Color theory and terminology. How to combine colors to make a coherent color scheme using different methods, including using dominant, supporting, and accent colors. How to flatter actors while staying within an overall color scheme. Color meanings in different cultures and for different time periods. How to manage costume changes to preserve or extend a color scheme. A valuable resource for students of costume design courses and professional costume designers, A Working Costume Designer's Guide

to Color provides readers with the tools to create harmonious color schemes that will enhance the look of a production as whole.

Costume Design in the Movies-Elizabeth Leese 1976 Comprehensive, reference work provides biographical/career data for major designers (Adrian, Jean Louis, Edith Head, scores more). Updated to 1988. 177 illus. Index of 6,000 film titles.

Belly Dance Costume Making-Vicki Corona 1989-06

Costume in Motion-Shura Pollatsek 2021-05-26 Costume in Motion is a guide to all stages of the collaboration process between costume designers and choreographers, documenting a wide range of approaches to the creation of a dance piece. Featuring interviews with a diverse selection of over 40 choreographers and designers, in-depth case studies of works by leading dance companies, and stunning original photography, the book explores the particular challenges and creative opportunities of designing for the body in motion. Filled with examples of successful collaborations in contemporary and modern dance, as well as a wide range of other styles, Costume in Motion provides costume designers and choreographers with a greater understanding of the field from the other's perspective. The book is designed to be part of the curriculum for an undergraduate or graduate level course in costume design or choreography, and it can also be an enriching read for artists at any stage of their careers wishing to hone their collaboration skills in dance.

Digital Costume Design and Collaboration-Rafael Jaen 2017-06-26 Digital Costume Design and Collaboration gives in-depth instruction on how to draw, render, and fully design costumes using online tools and software. Grounded in the use of Photoshop, the book explains the process of building a costume design from scratch, including information on digital tools and painting techniques. The book demonstrates how to utilize social media, such as Flickr and Pinterest, to compile research; how to create user-friendly web based slide shows; and how to archive digital files for portfolios and personal websites. It also demonstrates how to organize spec sheets, plots and inventories using Google Docs for easy editing and Dropbox for easy file sharing. A companion YouTube channel featuring video tutorials of exercises and applications compliments the book.

The Hero's Closet-Gillian Conahan 2017-04-18 Cosplayers rejoice! The Hero's Closet is the ultimate DIY guide to creating unique and fantastical homemade costumes This essential handbook offers detailed, step-by-step instructions that cover the basics of sewing costumes (which often require skills not found in standard sewing guides) to help even the most novice sewists create the costumes of their dreams. A skilled crafter and avid cosplayer, Gillian Conahan walks readers through finding inspiration online and through their fandom; shares insight into translating character art into real-world garments; and offers advice on pattern selection, alterations, fabrics, and embellishment techniques. The Hero's Closet is the first how-to handbook on the art of sewing for cosplay. A must-have guide for Comic Con and Halloween, it's essential for all ambitious fans with a DIY spirit who love the idea of cosplay, but need the inspiration and technical tips to make an awesome costume.

The Cosplay Handbook-Grace Herbert 2019-05-18 The Cosplay Handbook is full of techniques, and tips for everyone interested in cosplay! Learn how to create your own patterns, costumes, props, photoshoots, and more.

Cosplay Basics-Yuki Takasou 2015-05-17 Curious about cosplay? Learn all the basics of cosplay here straight from experts in the heart of Tokyo!Japanese cosplayers continuously take the art of cosplay to new levels and now you can learn their secrets!Cosplay Basics has collected all you need to know in an easy-to-follow how-to book on the making and engaging in the art of cosplay. * With original designs and patterns so you can learn how to make your own costumesLearn how to buy costumes; choose wigs and make-up; photography tips and more!* for manga, anime, and cosplay fans!* 300,000+ Comic Con fans who attended NY and San Diego Comic Cons in 2013* with a list of cosplay events

Costume Craftwork on a Budget-Tan Huaixiang 2012-11-12 Part of your job as the costume designer is to be creative and use what materials are available to you to execute the design elements in a production. This book will show you how to use inexpensive materials to create durable products in a short amount of time that are practical and technical. It is written in an easy-to-follow manner and

each step is shown with a wide array of illustrations and photographs. From creating armour out of laundry baskets, to detailed tricks to create a prosthetic nose for a witch, this book will show the techniques needed for you to produce end results that are beautiful, economical, and fast to make. *The Costume Designer's Handbook*-Rosemary Ingham 1983 Describes techniques for designing costumes for theatrical productions and discusses how to start a professional career in the costume design business

The Art and Practice of Costume Design-Melissa Merz 2016-09-19 In *The Art and Practice of Costume Design*, a panel of seven designers offer a new multi-sided look at the current state and practice of theatrical costume design. Beginning with an exploration of the role of a Costume Designer, the subsequent chapters analyse and explore the psychology of dress, the principles and elements of design, how to create costume renderings, and collaboration within the production. The book also takes a look at the costume shop and the role of the designer within it, and costume design careers within theatrical and fashion industries.

How to Get Dressed-Alison Freer 2015-04-14 Costume designer Alison Freer's styling kit is a magical bag of tricks, built to solve every single wardrobe malfunction on earth. TV and film productions wait for nothing, so her solutions have to work fast. In *How to Get Dressed*, Alison distills her secrets into a fun, comprehensive style guide focused on rethinking your wardrobe like a fashion expert and making what's in your closet work for you. She provides real-world advice about everything style-related, including:

- Making every garment you own fit better
- Mastering closet organization
- The undergarments you actually need
- The scoop on tailors and which alterations are worth it
- Shopping thrift and vintage like a rockstar

Instead of repeating boring style "rules," Alison breaks the rules and gets real about everything from bras to how to deal with inevitable fashion disasters. Including helpful information such as how to skip ironing and the dry cleaners, remove every stain under the sun, and help clueless men get their sartorial acts together, *How to Get Dressed* has hundreds of insider tips from Alison's arsenal of tools and expertise.

Elizabethan Costume Design and Construction-Helen Q Huang 2014-10-03 Learn how to create historically accurate costumes for Elizabethan period productions with *Elizabethan Costume Design and Construction*! Extensive coverage of a variety of costumes for both men and women of all social classes will allow you to be prepared for any costuming need, and step-by-step instructions will ensure you have the know-how to design and construct your garments. Get inspired by stunning, hand-drawn renderings of costumes used in real life productions like *Mary Stuart* as you're led through the design process. Detailed instructions will allow you to bring your designs to life and create a meticulously constructed costume.

Fundamentals of Theatrical Design-Karen Brewster 2011-07-27 Veteran theater designers Karen Brewster and Melissa Shafer have consulted with a broad range of seasoned theater industry professionals to provide an exhaustive guide full of sound advice and insight. With clear examples and hands-on exercises, *Fundamentals of Theatrical Design* illustrates the way in which the three major areas of theatrical design—scenery, costumes, and lighting—are intrinsically linked. Attractively priced for use as a classroom text, this is a comprehensive resource for all levels of designers and directors.

Wig Making and Styling-Martha Ruskai 2021-09-30 *Wig Making and Styling: A Complete Guide for Theatre and Film, Second Edition* is the one-stop shop for the knowledge and skills you need to create and style wigs. Covering the basics, from styling tools to creating beards, it ramps up to advanced techniques for making, measuring, coloring, and cutting wigs from any time period. Whether you're a student or a professional, you'll find yourself prepared for a career as a skilled wig designer with tips on altering existing wigs, multiple approaches to solving wig-making problems, and industry best practices.

A History of the Theatre Costume Business-Triffin I. Morris 2021-09-30 *A History of the Theatre Costume Business* is the first-ever comprehensive book on the subject, as related by award-winning actors and designers, and first hand by the drapers, tailors, and craftspeople who make the clothes that dazzle on stage. Readers will learn why stage clothes are made today, by whom, and how. They

will also learn how today's shops and ateliers arose from the shops and makers who founded the business. This never-before-told story shows that there is as much drama behind the scenes as there is in the performance: famous actors relate their intimate experiences in the fitting room, the glories of gorgeous costumes, and the mortification when things go wrong, while the costume makers explain how famous shows were created with toil, tears, and sweat, and sometimes even a little blood. This is history told by the people who were present at the creation - some of whom are no longer around to tell their own story. Based on original research and first-hand reporting, *A History of the Theatre Costume Business* is written for theatre professionals: actors, directors, producers, costume makers, and designers. It is also an excellent resource for all theatregoers who have marveled at the gorgeous dresses and fanciful costumes that create the magic on stage, as well as for the next generation of drapers and designers.

Character Sketch-Helen Q Huang 2018-02-19 Character Sketch outlines a theory of costume rendering that explores how a designer conceptualizes and creates a character on the page. Beginning with how to develop a sense of character through active, gestural poses, this book explores and explains the process of drawing and painting from rough sketch to finished rendering. Helen Q. Huang [□□□](#), an award-winning costume designer for more than 25 years, breaks down her process, from understanding body proportions and active poses to applying research and color concepts to renderings. Her step-by-step watercolor painting techniques cover mixing skin tones, blending colors, and applying paint in different methods for a variety of fabric textures and patterns. Showcasing how to capture a character on the page, *Character Sketch* is a must-read for any costume designer looking to communicate their artistic vision.

Yaya Han's World of Cosplay-Yaya Han 2020 "The authoritative guide to cosplay written by a legend in the community, and packed with step-by-step advice and fascinating investigations into every aspect of the art"--

Creative Cosplay-Amanda Haas 2020-09-25 Boldly enter the world of cosplay and gain the confidence to design the costume of your dreams! Award-winning cosplayer Amanda Haas helps you translate your ideas from fiction to reality as you research costumes, shop for fabrics, mash-up patterns, and present your cosplay at a competition. A gorgeous photo gallery will have you frantic to join the cosplay community, while the author's seasoned advice will give you the courage to take the first step. Bonus project: Sew a bum bag to carry your keys and other essentials to a con. Learn the art of making and wearing designer-quality costumes that will transform your persona.

Creating the Illusion (Turner Classic Movies)-Jay Jorgensen 2015-10-06 Marilyn Monroe made history by standing over a subway grating in a white pleated halter dress designed by William Travilla. Hubert de Givenchy immortalized the Little Black Dress with a single opening scene in *Breakfast at Tiffany's*. A red nylon jacket signaled to audiences that James Dean was a Rebel Without a Cause. For more than a century, costume designers have left indelible impressions on moviegoers' minds. Yet until now, so little has been known about the designers themselves and their work to complement and enrich stories through fashion. *Creating the Illusion* presents the history of fashion on film, showcasing not only classic moments from film favorites, but a host of untold stories about the creative talent working behind the scenes to dress the stars from the silent era to the present day. Among the book's sixty-five designer profiles are Clare West, Howard Greer, Adrian, Walter Plunkett, Travis Banton, Irene, Edith Head, Cecil Beaton, Bob Mackie, and Colleen Atwood. The designers' stories are set against the backdrop of Hollywood: how they collaborated with great movie stars and filmmakers; how they maneuvered within the studio system; and how they came to design clothing that remains iconic decades after its first appearance. The array of films discussed and showcased through photos spans more than one hundred years, from draping Rudolph Valentino in exotic "sheik" dress to the legendary costuming of *Gone with the Wind*, Alfred Hitchcock thrillers, *Bonnie and Clyde*, *Reservoir Dogs*, and beyond. This gloriously illustrated volume includes candid photos of the designers at work, portraits and wardrobe tests of stars in costume, and designer sketches. Drawing from archival material and dozens of new interviews with award-winning designers, authors Jay Jorgensen and Donald L. Scoggins offer a highly informative, lavish, and

entertaining history of Hollywood costume design.

Foamsmith-Bill Doran 2014 "Foamsmith" helps you create stunning, comfortable pieces of costume armor as painlessly and cheaply as possible.

Unbuttoned-Shura Pollatsek 2016-07-15 Unbuttoned: The Art and Artists of Theatrical Costume Design documents the creative journey of costume creation from concept to performance. Each chapter provides an overview of the process, including designing and shopping; draping, cutting, dyeing, and painting; and beading, sewing, and creating embellishments and accessories. This book features interviews with practitioners from Broadway and regional theatres to opera and ballet companies, offering valuable insights into the costume design profession. Exceptional behind-the-scenes photography illustrates top costume designers and craftspeople at work, along with gorgeous costumes in progress.

Performance Costume-Sofia Pantouvaki 2021-01-14 Designing Hospital Clown Costumes: Psychological and Social Benefits for Finnish Children's Healthcare - Merja Väisänen (Aalto University, Finland)6.3. Costume of Conflict - Mateja Fajt (independent costume designer and researcher, Slovenia)Snapshots6.4. From Effect to Affect: the Costumed Body and the Autistic Child - Melissa Trimmingham (University of Kent, UK)6.5. 'Designing Tsunami': Costume Evolution from Documentary to Surrealist - Michiko Kitayama Skinner (University of Miami, USA)6.6. The Collaborative Process of Costume Creation: Travesties in São Paulo - Fausto Viana (São Paulo University (USP), Brazil).

Steampunk Gear, Gadgets, and Gizmos: A Maker's Guide to Creating Modern Artifacts-Thomas Willeford 2011-11-05 Unleash Your Inner Mechanical Mastermind Welcome to the wondrous world of Thomas Willeford, aka Lord Archibald "Feathers" Featherstone, in which he shares his closely guarded secrets of Steampunkery. Filled with do-it-yourself projects, Steampunk Gear, Gadgets, and Gizmos: A Maker's Guide to Creating Modern Artifacts shows you how to build exquisite, ingenious contraptions on a budget. Learn from Lord Featherstone as he distills his wealth of hard-learned skills, describes how to use the readily available tools of the modern mad scientist, and expounds on the art and philosophy of scavenging unique components and raw materials. The perfect companion for the hobbyist and advanced machinist alike, this inventive volume will guide you through the creation of your very own infernal devices. Get steamed with these provocative projects: Aetheric ray deflector solid brass goggles Calibrated indicator gauges Ferromagnetic self-scribing automated encyclopedia (or, the Steampunk book drive) High voltage electro-static cannon (or, the lamp gun) Tesla-pod chrono-static insulating field generator (or, the mobile device enclosure) Altitude mask with integrated respiratory augmentation Armoured pith helmet Mark I superior replacement arm with integrated Gatling gun attachment Visit the companion website, www.mhprofessional.com/steampunk, for videos, images, and more bonus content! Make Great Stuff! TAB, an imprint of McGraw-Hill Professional, is a leading publisher of DIY technology books for makers, hackers, and electronics hobbyists.

Making Edwardian Costumes for Women-Suzanne Rowland 2016-02-29 Edwardian fashions for women were characterized by the S-shaped silhouette, embellished with lace, tucks, ruffles, tassels, frills and flounces. This essential book includes eleven detailed projects, which form a capsule collection of clothing and accessories that might have been worn by an Edwardian governess, a woman travelling on an ocean liner, a campaigning suffragette, or a wife overseeing a busy household in a large country house. It explains making sequences in full and advises in detail on how to give the garments a fine, authentic finish. Eleven detailed projects are included, based on the dress collections at Royal Pavilion & Museums, Brighton & Hove, and Worthing Museum and Art Gallery. Each project includes a detailed description of the original garment, with an accompanying illustration alongside photographs of the original pieces, and scaled patterns are included for all projects with a list of materials and equipment required. Includes step-by-step instructions with information about the original techniques used and close-up photographs of the making process, with further chapters on tools and equipment, fabrics, measurements and sizes, and how to wear Edwardian fashion with ideas on creating new outfits from the featured projects. Also includes

advice on how to adapt garments to make them suitable for both wealthy, leisured women, and for their poorer counterparts. Aimed at costume makers, museums and re-enactors and beautifully illustrated with 200 colour photographs.

Breaking the Pattern-Saara Huhta 2018-11-06 Scandinavian fashion has long been admired for its stylish, clean-lined, interesting cuts and aesthetic. *Breaking the Pattern* is the first authentic dressmaking book that showcases the beauty and uniqueness of Scandinavian style. Complete with stunning photography, clear illustrations and instructions this book will show you how to create a coherent capsule wardrobe - complete with a collection of 10 garments that are easy to make, wear, and combine with each other. From the Finnish sewing duo behind the dressmaking fashion label *Named*, Laura and Saara offer up an enticing selection of tops, dresses, skirt and trousers for the modern seamstress. You will build your skills as you work through the book and with plenty of variations suggested for each garment, there's lots of room for you to add your own personal touches and quirks to each design. Taking you beyond the patterns featured in this book, *Breaking the Pattern* will inspire you to not only build on your sewing repertoire but to grow in confidence with your own sewing. Patterns come in a range of sizes from US sizes 4 to 16, with concise information of measuring yourself and finding the perfect fit. Full size pattern sheets are included in this neat package, perfect for the contemporary dressmaker.

The Costume Technician's Handbook-Rosemary Ingham 2003 Rosemary Ingham and Liz Covey draw upon their many years of hands-on experience in costume design and technology to provide the most complete guide to developing costumes that are personally distinctive and artistically expressive.

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