Tim Powers On Stranger Tides

On Stranger Tides-Tim Powers 1987 In 1718, John Chandagnac, a bookkeeper and puppeteer, unwittingly sails into the company of Blackbeard the pirate, encounters zombie-crewed wrecks, and is caught up in a search for the Fountain of Youth

The Drawing Of The Dark-Tim Powers 2010-11-11 When Brian Duffy, an ageing soldier of fortune, is recruited in Venice by a strange old man to work as a bouncer in Vienna at an inn where the fabulous Herzwesteren beer is brewed, everything seems straightforward. But his journey is far from it. Pursued and attacked from all sides, guarded and guided by creatures of myth, Duffy is no sooner in Vienna than the city is besieged by the turkish armies of Suleiman. And it becomes apparent that Duffy's presence is no accident and that it is up to him to preserve the West until the drawing of the dark ...

Last Call-Tim Powers 2013 Twenty years ago Scott Crane abandoned his career as a professional poker player and went into hiding, after a weird high-stakes game played with Tarot cards. But now the cards - and the supernatural powers behind them - have found him again. Crane's father killed gangster Bugsy Siegel in 1948 to become the Fisher King, and to keep that power he is determined to kill his son. Now Scott Crane must cross the Mojave Desert to his father's Perilous Chapel in Las Vegas, and take up the cards again for one last poker duel. And the stakes are the highest he's ever played for ... his soul.

Expiration Date-Tim Powers 2018-06-05 A heart-stopping supernatural adventure from one of fantasy fiction's most original talents—back in print! Ghosts can be caught, and bottled, and sold by covert dealers to addicts who inhale the things—and when a young boy named Kootie accidentally inhales the ghost of Thomas Edison, he finds that all the factions of Los Angeles' occult underground are after him, determined to kill him and get Edison's powerful ghost for themselves. Aided by Edison's confused and irascible ghost, Kootie flees—and finds himself dodging perils natural and supernatural in the gritty alleys and trainyards of a Los Angeles that tourists never see. Fromm the slums around the L.A. River, to the abandoned Houdini mansion in the Hollywood Hills, to a final dramatic confrontation on the haunted ocean liner Queen Mary docked in Long Beach, Expiration Date is a heart-stopping supernatural adventure from one of fantasy fiction's most original talents. At the publisher's request, this title is sold without DRM (Digital Rights Management). About Tim Powers: "Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all."—Orson Scott Card "... immensely clever stuff.... Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger.‖—Washington Post Book World "Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form."—The Encyclopedia of Science Fiction "On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spiced that your palate is left almost jaded.‖—David Langford "On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were -plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [the book] had a lot of what made fantasy interesting . . .‖—legendary game designer Ron Gilbert "Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural.‖—Los Angeles Times Book Review "[Powers’ work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are breathtaking, sublimely precise . . .
his status as one of fantasy's major stylists can no longer be in doubt."—SF Site

Hide Me Among the Graves-Tim Powers 2013-02-05 London, winter of 1862, Adelaide McKee, a former prostitute, arrives on the doorstep of veterinarian John Crawford, a man she met once seven years earlier. Their brief meeting produced a child who, until now, had been presumed dead. McKee has learned that the girl lives—but that her life and soul are in mortal peril from a vampiric ghost. But this is no ordinary spirit; the bloodthirsty wraith is none other than John Polidori, the onetime physician to the mad, bad, and dangerous Romantic poet Lord Byron. Both McKee and Crawford have mysterious histories with creatures like Polidori, and their child is a prize the malevolent spirit covets dearly. Polidori is also the late uncle and supernatural muse to the poet Christina Rossetti and her brother, the painter Dante Gabriel Rossetti. When she was just fourteen years old, Christina unwittingly brought Polidori's curse upon her family. And when Polidori resurrects Dante's dead wife—turning her into a horrifying vampire—and threatens other family members, Christina and Dante agree that they must destroy their monstrous uncle and break the spell. Determined to save their daughter, McKee and Crawford join forces with the Rossettis, and soon these wildly mismatched allies are plunged into a supernatural London underworld whose existence goes beyond their wildest imaginings.

Earthquake Weather-Tim Powers 2020-01-28 SUPERNATURAL ADVENTURE FROM A MASTER OF MODERN FANTASY The magical King of the West has been killed in California, and his assassin is one of the multiple personalities in the head of Janis Cordelia Plumtree—but which one? One of them is a streetwise pickpocket. Another is dead, and can only speak in quotes from Shakespeare. And another seems to be the unquiet ghost of her father. And there are many others. Sid Cochran is a one-time winemaker who blames his wife's suicide on the wine-god Dionysus, and believes that Dionysus is now pursuing him. Cochran and Plumtree escape together from a mental hospital in Los Angeles, and—pursued by ghosts, gangsters, and a crazy psychiatrist—set out for San Francisco and the wine country to try to restore the dead King of the West to life. But the god Dionysus himself is a player in this perilous game—and not on their side. About Tim Powers: "Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all."—Orson Scott Card "Other writers tell tales of magic in the twentieth century, but no one does it like Powers."—The Orlando Sentinel " . . . immensely clever stuff. . . . Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger."—Washington Post Book World "Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form."—The Encyclopedia of Science Fiction "On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spiced that your palate is left almost jaded."—David Langford "On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were -plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [The book] had a lot of what made fantasy interesting . . ."—legendary game designer Ron Gilbert "Powers' strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural."—Los Angeles Times Book Review "[Powers' work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are breathtaking, sublimely precise . . . his status as one of fantasy's major stylists can no longer be in doubt."—SF Site "Powers creates a mystical, magical otherworld superimposed on our own and takes us on a marvelous, guided tour of his vision."—Science Fiction Chronicle "The fantasy novels of Tim Powers are nothing if not ambitious. . . . Meticulously researched and intellectually adventurous, his novels rarely fail to be strange and wholly original."—San Francisco Chronicle Strange Itineraries-Tim Powers 2011-09-29 Strange Itineraries takes you down haunted byways into the heart of Tim Powers country, where you will find turbulent ghosts, secretive immortals and mysterious Ether Bunnies. Containing Tim Powers' short fiction from 1982 to 2004, including his
Forced Perspectives-Tim Powers 2020-03-03 A BATTLE FOR THE SOUL OF HAUNTED LOS ANGELES Why did Cecil B. DeMille really bury the Pharaoh's Palace set after he filmed The Ten Commandments in 1923? Fugitives Sebastian Vickery and Ingrid Castine find themselves plunged into the supernatural secrets of Los Angeles—from Satanic indie movies of the '60s, to the unquiet La Brea Tar Pits at midnight, to the haunted Sunken City off the coast of San Pedro . . . pursued by a Silicon Valley guru who is determined to incorporate their souls into the creation of a new and predatory World God. At the publisher's request, this title is sold without DRM (Digital Rights Management). About Forced Perspectives: “. . . playfully blends Egyptian mythology, alternate Los Angeles history, and modern technology. . . . A cast of unusual side characters. . . add color and complexity. This labyrinthine tale of the bizarre and fantastic will grip urban fantasy enthusiasts until the end.”—Publisher Weekly (starred review) About prequel, Alternate Routes: “Powers continues his run of smashing expectations and then playing with the pieces in this entertaining urban fantasy. . . . This calculated, frenetic novel ends with hope for redemption born from chaos. Powers’ work is recommended for urban fantasy fans who enjoy more than a dash of the bizarre.”—Publishers Weekly “Alternate Routes is both a thrilling mash-up of science fiction, fantasy, and horror and a work of startling moral sophistication. The horror packs a wallop, and there’s as much in the way of suspense and tension as the reader can bear. Powers takes us on one hell of a ride.”—The Federalist About Tim Powers: "Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all."—Orson Scott Card "Other writers tell tales of magic in the twentieth century, but no one does it like Powers."—The Orlando Sentinel " . . . immensely clever stuff . . . Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger."—Washington Post Book World “Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form.”—The Encyclopedia of Science Fiction “On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spaced that your palate is left almost jaded.”—David Langford “On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were - plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [The book] had a lot of what made fantasy interesting . . . “—legendary game designer Ron Gilbert “Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural.”—Los Angeles Times Book Review "[Powers' work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are breathtaking, sublimely precise . . . his status as one of fantasy's major stylists can no longer be in doubt.”—SF Site "Powers creates a mystical, magical otherworld superimposed on our own and takes us on a marvelous, guided tour of his vision."—Science Fiction Chronicle "The fantasy novels of Tim Powers are nothing if not ambitious. . . . Meticulously researched and intellectually adventurous, his novels rarely fail to be strange and wholly original."—San Francisco Chronicle

The Anubis Gates-Tim Powers 1997 A novel of time travel that combines action and adventure with the surreal and bizarre

Last Call-Tim Powers 2009-10-13 Enchantingly dark and compellingly real, the World Fantasy Award-winning novel Last Call is a masterpiece of magic realism from critically acclaimed author Tim Powers. Set in the gritty, dazzling underworld known as Las Vegas, Last Call tells the story of a one-eyed professional gambler who discovers that he was not the big winner in a long-ago poker game . . . and now must play for the highest stakes ever as he searches for a way to win back his soul.

Epitaph in Rust-Tim Powers 2011-09-29 When Brother Thomas tries sky-fishing from the monastery roof he knows he is breaking the law, but the few risks seem a small price to escape the stifling boredom of his cloistered life. What he doesn't understand is why his insignificant brush with the law
makes him the object of a massive manhunt and triggers off such a dramatic chain of events. Certainly he achieves his aim and finds the excitement he craves - but in the process the lives of everyone around him change as well.

Declare-Tim Powers 2013-02-05 As a young double agent infiltrating the Soviet spy network in Nazi-occupied Paris, Andrew Hale finds himself caught up in a secret, even more ruthless war. Two decades later, in 1963, he will be forced to confront again the nightmare that has haunted his adult life: a lethal unfinished operation code-named Declare. From the corridors of Whitehall to the Arabian desert, from postwar Berlin to the streets of Cold War Moscow, Hale's desperate quest draws him into international politics and gritty espionage tradecraft—and inexorably drives Hale, the fiery and beautiful Communist agent Elena Teresa Ceniza-Bendiga, and Kim Philby, mysterious traitor to the British cause, to a deadly confrontation on the high glaciers of Mount Ararat, in the very shadow of the fabulous and perilous Ark.

Down and Out in Purgatory-Tim Powers 2017-11-07 Twenty pulse-pounding, mind-bending tales of science fiction, twisted metaphysics, and supernatural wonder from the two-time World Fantasy and Philip K. Dick Award winning author of _The Anubis Gates_ and _On Stranger Tides_. A complete palette of story-telling colors from Powers, including acclaimed tale “The Bible Repairman,” where a psychic handyman who supernaturally eliminates troublesome passages of the Bible for paying clients finds the remains of his own broken soul on the line when tasked with rescuing the kidnapped ghost of a rich man’s daughter. Time travel takes a savage twist in “Salvage and Demolition,” where the chance discovery of a long-lost manuscript throws a down-and-out book collector back in time to 1950s San Francisco where he must prevent an ancient Sumeric inscription from dooming millions in the future. Humor and horror mix in “Sufficient unto the Day,” when a raucous Thanksgiving feast takes a dark turn as the invited ghosts of relatives past accidentally draw soul-stealing demons into the family television set. And obsession and vengeance survive on the other side of death in “Down and Out in Purgatory,” where the soul of a man lusting for revenge attempts to eternally eliminate the killer who murdered the love of his life. Wide-ranging, wonder-inducing, mind-bending—these and other tales make up the complete shorter works of a modern-day master of science fiction and fantasy. At the publisher's request, this title is sold without DRM (Digital Rights Management). About Tim Powers: "Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all."—Orson Scott Card " . . . immensely clever stuff.... Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger."—Washington Post Book World “Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form.”—The Encyclopedia of Science Fiction “On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spaced that your palate is left almost jaded.”—David Langford “On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were -plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [the book] had a lot of what made fantasy interesting . . .”—legendary game designer Ron Gilbert "Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural."—Los Angeles Times Book Review "[Powers' work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are breathtaking, sublimely precise . . . his status as one of fantasy's major stylists can no longer be in doubt.”—SF Site

Three Days to Never-Tim Powers 2013-02-05 Albert Einstein's groundbreaking scientific discoveries made possible the creation of the most terrible weapon the world had ever known. But he made another discovery that he chose to reveal to no one—to keep from human hands a power that dwarfed the atomic bomb. When twelve-year-old Daphne Marrity takes a videotape labeled Pee-Wee's Big Adventure from her recently deceased
grandmother's house, neither she nor her college professor father, Frank, realize what they now have in their possession. In an instant they are thrust into the center of a world-altering conspiracy, drawing the dangerous attentions of both the Israeli Secret Service and an ancient European cabal of occultists. Now father and daughter have three days to learn the rules of a terrifying magical chess game in order to escape a fate more profound than death—because the Marritys hold the key to the ultimate destruction of not only what's to come . . . but what already has been.

Alternate Routes-Tim Powers 2018-08-07 A New Novel From Award-Winning Master of Fantasy and Science Fiction Tim Powers. A modern ghost story as only Tim Powers can write it. Something weird is happening to the Los Angeles freeways—phantom cars, lanes from nowhere, and sometimes unmarked offramps that give glimpses of a desolate desert highway—and Sebastian Vickery, disgraced ex-Secret Service agent, is a driver for a covert supernatural-evasion car service. But another government agency is using and perhaps causing the freeway anomalies, and their chief is determined to have Vickery killed because of something he learned years ago at a halted Presidential motorcade. Reluctantly aided by Ingrid Castine, a member of that agency, and a homeless Mexican boy, and a woman who makes her living costumed as Supergirl on the sidewalk in front of the Chinese Theater, Vickery learns what legendary hell it is that the desert highway leads to—and when Castine deliberately drives into it to save him from capture, he must enter it himself to get her out. Alternate Routes is a fast-paced supernatural adventure story that sweeps from the sun-blinded streets and labyrinthine freeways of Los Angeles to a horrifying other world out of Greek mythology, and Vickery and Castine must learn to abandon old loyalties and learn loyalty to each other in order to survive as the world goes mad around them. About Alternate Routes: “Powers continues his run of smashing expectations and then playing with the pieces in this entertaining urban fantasy. . . . this calculated, frenetic novel ends with hope for redemption born from chaos. Powers’ work is recommended for urban fantasy fans who enjoy more than a dash of the bizarre.”—Publishers Weekly About Tim Powers: “Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all.”—Orson Scott Card "Other writers tell tales of magic in the twentieth century, but no one does it like Powers.”—The Orlando Sentinel " . . . immensely clever stuff.... Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger.”—Washington Post Book World “Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form.”—The Encyclopedia of Science Fiction “On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spiced that your palate is left almost jaded.”—David Langford "On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were -plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [the book] had a lot of what made fantasy interesting . . . “—legendary game designer Ron Gilbert "Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural." Los Angeles Times Book Review "[Powers’ work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are breathtaking, sublimely precise . . . his status as one of fantasy's major stylists can no longer be in doubt.”—SF Site "Powers creates a mystical, magical otherworld superimposed on our own and takes us on a marvelous, guided tour of his vision.”—Science Fiction Chronicle "The fantasy novels of Tim Powers are nothing if not ambitious . . . Meticulously researched and intellectually adventurous, his novels rarely fail to be strange and wholly original.”—San Francisco Chronicle **

The Skies Discrowned-Tim Powers 2011-09-29 In a time when Earth's interplanetary Empire is crumbling . . . On a world where technology has begun to fail . . . When the rightful ruler of the planet has been deposed by renegades . . . One young man embodies the spirit of survival. Frank Rovzar has seen his father murdered most fouly in a palace coup. Escaping the deadly Transports he flees to the only safe place he can think of,
Munson Underground, the city beneath the surface of the planet, den of thieves and haven of the damned. Rovzar has only two goals. The first is survival. The second is vengeance. He will have both, he vows, and he embarks on a course that will see him rise from the dregs of society to the very pinnacle of power.

Stolen Skies-Tim Powers 2022-01-04 ROGUE AGENTS SWEPT UP IN THE SEARCH FOR AN ANCIENT RELIC IN A UFO NOVEL AS ONLY TIM POWERS COULD WRITE IT! Sebastian Vickery has learned something about UFOs that he shouldn’t have—and Naval Intelligence, desperate to silence him, orders his old partner, Agent Ingrid Castine, to trap him. But Castine risks career, liberty, and maybe even life, to warn Vickery—and now they’re both fugitives, on the run from both the U.S. government and agents of the Russian GRU Directorate, which has its own uses for the UFO intelligence. With the unlikely aid of a renegade Russian agent, a homeless Hispanic boy, and an eccentric old Flat-Earther, Vickery and Castine must find an ancient relic that spells banishment to the alien species, and then summon the things and use it against them—in a Samson-like confrontation that looks likely to kill them as well. Sweeping from the Giant Rock monolith in the Mojave Desert to a cultist temple in the Hollywood Hills, from a monstrous apparition in the Los Angeles River to a harrowing midnight visitation on a boat off Long Beach Harbor, Stolen Skies is an alien-encounter novel like no other. At the publisher's request, this title is sold without DRM (Digital Rights Management). About Forced Perspectives: “One book I’ve been hugely excited about is Tim Powers’s latest, Forced Perspectives, set in the magical underbelly of modern-day Los Angeles. Powers may be the master of the secret history novel (and one of the originators of steampunk), but his recent work has really explored the history and magic of Tinseltown in a way no one else can.” —Lavie Tindhar, The Washington Post “... frenetic urban fantasy that playfully blends Egyptian mythology, alternate Los Angeles history, and modern technology. ... A cast of unusual side characters ... add color and complexity. This labyrinthine tale of the bizarre and fantastic will grip urban fantasy enthusiasts until the end.”—Publishers Weekly “... moves at jet speed, along unpredictable paths, and resolves in a fully gratifying melee involving almost every major character, living or dead.”—Locus Magazine Alternate Routes: “Powers continues his run of smashing expectations and then playing with the pieces in this entertaining urban fantasy. ... This calculated, frenetic novel ends with hope for redemption born from chaos. Powers’ work is recommended for urban fantasy fans who enjoy more than a dash of the bizarre.”—Publishers Weekly “Alternate Routes is both a thrilling mash-up of science fiction, fantasy, and horror and a work of startling moral sophistication. The horror packs a wallop, and there’s as much in the way of suspense and tension as the reader can bear. Powers takes us on one hell of a ride.”—The Federalist “Tim Powers is always at the top of the list when folks ask about my favorite authors. His weaving mythology and legend into modern stories that revolve around secret histories of our most mundane landmarks never ever disappoints.”—BoingBoing About Tim Powers: “Powers writes in a clean, elegant style that illuminates without slowing down the tale. ... [He] promises marvels and horrors, and delivers them all.”—Orson Scott Card “Other writers tell tales of magic in the twentieth century, but no one does it like Powers.”—The Orlando Sentinel “... immensely clever stuff. ... Powers' prose is often vivid and arresting ... All in all, Powers' unique voice in science fiction continues to grow stronger.”—Washington Post Book World “Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form.”—The Encyclopedia of Science Fiction “On Stranger Tides ... immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spiced that your palate is left almost jaded.”—David Langford “On Stranger Tides ... was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were - plagiarized - derived from, plus the heavy influence of voodoo in the game. ... [The book] had a lot of what made fantasy interesting ...”—Legendary game designer Ron Gilbert “Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural.”—Los Angeles Times Book Review “[Powers’ work delivers] an intense and intimate sense of period or realization of milieu; taut
plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers’ descriptions . . . are breathtaking, sublimely precise . . . his status as one of fantasy's major stylists can no longer be in doubt."—SF Site "Powers creates a mystical, magical otherworld superimposed on our own and takes us on a marvelous, guided tour of his vision."—Science Fiction Chronicle “The fantasy novels of Tim Powers are nothing if not ambitious. . . . Meticulously researched and intellectually adventurous, his novels rarely fail to be strange and wholly original.”—San Francisco Chronicle

Dinner at Deviant’s Palace-Tim Powers 2013-07-30 A Philip K. Dick Award Winner from “a brilliant writer”: In a ravaged California, a man tries to rescue his lost love from a soul-devouring religious cult (William Gibson). In the twenty-second century, the City of Angels is a tragic shell of its former self, having long ago been ruined and reshaped by nuclear disaster. Before he was in a band in Ellay, Gregorio Rivas was a redeemer, rescuing lost souls trapped in the Jaybirds cult of the powerful maniac Norton Jaybush. Rivas had hoped those days were behind him, but a desperate entreaty from a powerful official is pulling him back into the game. The rewards will be plentiful if he can wrest Urania, the official’s daughter and Gregorio’s first love, from Jaybush’s sinister clutches. To do so, the redeemer reborn must face blood-sucking hemogoblins and other monstrosities on his way to discovering the ultimate secrets of this neo-Californian civilization. One of the most ingeniously imaginative writers of our time, Tim Powers dazzles in an early work that displays his unique creative genius, earning him a nomination for the Nebula Award. Alive with wit, intelligence, and wild invention, Dinner at Deviant’s Palace is a mad adventure across a dystopian future as only Tim Powers could have imagined it. This ebook features an original introduction by the author.

Pirates of the Caribbean Media-Source Wikipedia 2013-09 Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Pages: 27. Chapters: Pirates of the Caribbean: At World's End, Pirates of the Caribbean: Dead Man's Chest, Pirates of the Caribbean: On Stranger Tides, Pirates of the Caribbean: The Curse of the Black Pearl, Pirates of the Caribbean (film series). Excerpt: Pirates of the Caribbean: On Stranger Tides is a 2011 fantasy adventure film and the fourth installment in the Pirates of the Caribbean series. Gore Verbinski, who had directed the three previous films, was replaced by Rob Marshall, while Jerry Bruckheimer again served as producer. In the film, which draws inspiration from the novel On Stranger Tides by Tim Powers, Captain Jack Sparrow (Johnny Depp) is joined by Angelica (Penelope Cruz) in his search for the Fountain of Youth, confronting the infamous pirate Blackbeard (Ian McShane). The film was distributed by Walt Disney Pictures and was released in the US on May 20, 2011. It was released in Disney Digital 3-D, IMAX 3D and 2D theatres. Writers Ted Elliott and Terry Rossio first learned of Powers’ novel during the back-to-back production of Dead Man’s Chest and At World’s End, and considered it a good starting point for a new movie in the series. Pre-production started after the end of the 2007-2008 Writers Guild of America strike, with Johnny Depp collaborating with the writers on the story design. Principal photography rolled for 106 days between June and November 2010, with locations in Hawaii, the United Kingdom, Puerto Rico, and California. Filming employed 3D cameras similar to those used in the production of the 2009 film Avatar, and ten companies were involved with the film’s visual effects. On Stranger Tides broke many box office records upon release, and it stands as the 10th highest-grossing film of all time worldwide when not adjusting for inflation. Critical reviews were mixed to negative, with the film receiving...
Sunset lives, he cannot pry his sister away from this haunted “House of Usher in the Hollywood Hills” that is a conduit for the supernatural. Decorated by bits salvaged from old hotels and movie sets, Caveat hides a dark family secret that stretches back to the golden days of Rudolph Valentino and the silent film stars. A collection of hypnotic eight-limbed abstract images inked on paper allows the Maddens to briefly fragment and flatten time—to transport themselves into the past and future in visions that are both puzzling and terrifying. Though their cousins know little about these ancient “spiders” which provoke unpredictable temporal dislocations, Ariel and Claimayne have been using for years—an addiction that has brought Claimayne to the brink of selfish destruction. As Madeline falls more completely under Caveat’s spell, Scott discovers that to protect her, he must use the perilous spiders himself. But will he unravel the mystery of the Madden family’s past and finally free them... or be pulled deeper into their deadly web?
Down and Out in Purgatory-Tim Powers 2017-11-07 Sixteen tales of science fiction and fantasy from the two-time World Fantasy and Philip K. Dick Award winning author of The Anubis Gates and On Stranger Tides. Sixteen pulse-pounding, mind-bending tales of science fiction, twisted metaphysics, and supernatural wonder from the two-time World Fantasy and Philip K. Dick Award winning author of The Anubis Gates and On Stranger Tides. A complete palette of story-telling colors from Powers, including acclaimed tale “The Bible Repairman,” where a psychic handyman who supernaturally eliminates troublesome passages of the Bible for paying clients finds the remains of his own broken soul on the line when tasked with rescuing the kidnapped ghost of a rich man’s daughter. Time travel takes a savage twist in “Salvage and Demolition,” where the chance discovery of a long-lost manuscript throws a down-and-out book collector back in time to 1950s San Francisco where he must prevent an ancient Sumeric inscription from dooming millions in the future. Humor and horror mix in “Sufficient unto the Day,” when a raucous Thanksgiving feast takes a dark turn as the invited ghosts of relatives past accidentally draw soul-stealing demons into the family television set. And obsession and vengeance survive on the other side of death in “Down and Out in Purgatory,” where the soul of a man lusting for revenge attempts to eternally eliminate the killer who murdered the love of his life. Wide-ranging, wonder-inducing, mind-bending—these and other tales make up the complete shorter works of a modern-day master of science fiction and fantasy. About Tim Powers: “Powers writes in a clean, elegant style that illuminates without slowing down the tale. . . . [He] promises marvels and horrors, and delivers them all.”—Orson Scott Card " . . . immensely clever stuff.... Powers' prose is often vivid and arresting . . . All in all, Powers' unique voice in science fiction continues to grow stronger.”—Washington Post Book World “Powers is at heart a storyteller, and ruthlessly shapes his material into narrative form.”—The Encyclopedia of Science Fiction “On Stranger Tides . . . immediately hooks you and drags you along in sympathy with one central character's appalling misfortunes on the Spanish Main, [and] escalates from there to closing mega-thrills so determinedly spiced that your palate is left almost jaded.”—David Langford “On Stranger Tides . . . was the inspiration for Monkey Island. If you read this book you can really see where Guybrush and LeChuck were -plagiarized- derived from, plus the heavy influence of voodoo in the game. . . . [the book] had a lot of what made fantasy interesting . . .”—legendary game designer Ron Gilbert “Powers's strengths [are] his originality, his action-crammed plots, and his ventures into the mysterious, dark, and supernatural.” Los Angeles Times Book Review “[Powers’ work delivers] an intense and intimate sense of period or realization of milieu; taut plotting, with human development and destiny . . . and, looming above all, an awareness of history itself as a merciless turning of supernatural wheels. . . . Powers' descriptions . . . are
breathtaking, sublimely precise... his status as one of fantasy's major stylists can no longer be in doubt.”—SF Site

Medusa's Web-Tim Powers 2016-01-07 In the wake of their Aunt Amity's suicide, Scott and Madeline Madden are summoned to Caveat, the eerie, decaying mansion in the Hollywood hills in which they were raised. But their decadent and reclusive cousins, the malicious wheelchair-bound Claimayne and his sister, Ariel, do not welcome Scott and Madeline's return to the childhood home they once shared. While Scott desperately wants to go back to their shabby south of Sunset lives, he cannot get his sister away from this old house. Caveat hides a dark family secret that stretches back to the golden days of Rudolph Valentino and the silent film stars. A collection of hypnotic abstract images inked on paper allows the Maddens to briefly fragment and flatten time - to transport themselves into the past and future in visions that are both puzzling and terrifying. As Madeline falls more completely under Caveat's spell, Scott must fight to protect her.

Two Science Fiction Adventures-Tim Powers 2013-07-30 Two novels by a World Fantasy and Philip K. Dick Award winner who “writes action and adventure that Indiana Jones could only dream of” (The Washington Post). At the start of his celebrated career—before his widespread acclamation as one of the most original contemporary fantasists in America—Tim Powers published a pair of exciting science fiction adventures. Long considered lost classics, these two novels were early indications that a true master had arrived on the science fiction/fantasy scene. In The Skies Discrowned, a young artist and swordsman becomes a political criminal, marked for death after witnessing an assassination. Francisco Rovzar’s strange odyssey through his planet’s lawless underworld and his transformation from naïve young boy to hardened freedom fighter is an intriguing adventure with action on every page. An Epitaph in Rust unfolds in a grim future Los Angeles, following a young man who escapes a bleak life of servitude in a monastery. Hunted for a seemingly insignificant transgression in a city driven mad by the mayor’s explosive destruction and the subsequent murderous rampage of the android police, young Thomas finds refuge with a troupe of actors who have more than Shakespeare on their minds.

Films Directed by Rob Marshall-Source Wikipedia 2013-09 Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Commentary (films not included). Pages: 23. Chapters: Annie (1999 film), Chicago (2002 film), Memoirs of a Geisha (film), Nine (film), Pirates of the Caribbean: On Stranger Tides. Excerpt: Pirates of the Caribbean: On Stranger Tides is a 2011 fantasy adventure film and the fourth installment in the Pirates of the Caribbean series. Gore Verbinski, who had directed the three previous films, was replaced by Rob Marshall, while Jerry Bruckheimer again served as producer. In the film, which draws inspiration from the novel On Stranger Tides by Tim Powers, Captain Jack Sparrow (Johnny Depp) is joined by Angelica (Penelope Cruz) in his search for the Fountain of Youth, confronting the infamous pirate Blackbeard (Ian McShane). The film was distributed by Walt Disney Pictures and was released in the US on May 20, 2011. It was released in Disney Digital 3-D, IMAX 3D and 2D theatres. Writers Ted Elliott and Terry Rossio first learned of Powers' novel during the back-to-back production of Dead Man's Chest and At World's End, and considered it a good starting point for a new movie in the series. Pre-production started after the end of the 2007-2008 Writers Guild of America strike, with Johnny Depp collaborating with the writers on the story design. Principal photography rolled for 106 days between June and November 2010, with locations in Hawaii, the United Kingdom, Puerto Rico, and California. Filming employed 3D cameras similar to those used in the production of the 2009 film Avatar, and ten companies were involved with the film's visual effects. On Stranger Tides broke many box office records upon release, and it stands as the 10th highest-grossing film of all time worldwide when not adjusting for inflation. Critical reviews were mixed to negative, with the film receiving criticism over the script-writing, excessiveness, and lack of...
A Checklist of Tim Powers- 1992-07
彼得·潘-巴里 2018-10-20 在倫敦西區,幽靜的肯辛頓公園東北角的湖畔邊,矗立著一座青銅雕像。那不是英雄偉人或者文化名人的雕像,而是一個小男孩。小男孩揮舞雙臂,像是在奔跑,又像是騰空飛起。他神氣活現的樣子,十足像一個快樂之神。他就是彼得·潘—— 一個不願長大也永不長大的孩子。彼得·潘是每個英國孩子甚至全世界孩子的最愛。創造這個童話人物的人,是英國著名的劇作家、小說家、散文家詹姆斯·巴裡。

Science Fiction & Fantasy Book Review Annual-Robert A. Collins 1988
Wizards, Aliens, and Starships-Charles L. Adler 2019-11-19 Explaining the science behind science fiction and fantasy—from the probable to the impossible From space elevators to interstellar travel, science fiction and fantasy writers have come up with some brilliant, innovative ideas. Yet how plausible are these ideas—for instance, could Mr. Weasley’s flying car in the Harry Potter books really exist? Which concepts might happen, and which ones wouldn’t work? From the works of Ursula K. Le Guin to Star Trek and Avatar, this book delves into the most extraordinary details in science fiction and fantasy—such as time warps, shape changing, and rocket launches—and shows readers the physics and math behind the phenomena.

A Checklist of Some New Science Fiction Writers-C. P. Stephens 1994
A Checklist of Ultramarine Press-Christopher P. Stephens 1992
Things To Do At Disneyland 2014-John Glass 2014-02-20 Fully updated for 2014 with all new attractions, restaurants, shops, menus, prices, secrets, tips, and more. Now easier to navigate than ever with redesigned layout and new "Quick Guides." New "Fun Facts" add interesting trivia about attractions, restaurants and shops. This is not just a travel guide, it's an ADVENTURE GUIDE that goes far beyond what other travel books offer. Written for both first time visitors and experienced travelers, this book has something for everyone. • Detailed information on every attraction, restaurant, and shop in the park. • Secrets, tips, and inside information about every aspect of your visit. • Maps to attractions, restaurants, shops, parking and more. • Planning help and itineraries. • Complete transportation guides for getting to and around the Disneyland Resort. • Money-saving tips for dining, snacking, buying tickets and arranging travel. • Restaurant, souvenir, and gift recommendations. • Full dining menus and special guides to vegetarian foods, healthy eating, specialty coffees, desserts and more. • Seasonal activities and special events. • Specialty guides to pin trading, Vinyimlation, coin press machines, picnic spots, meeting characters, photo opportunities, and more. • A complete guide to all of the stories that drive the attractions, restaurants, and shops in the park. • Helpful appendixes cross reference all of the films, books, and music featured in the park so you can discover which locations feature your favorite Disney characters.

Things To Do At Disneyland 2013-John Glass This is not just a travel guide, it's an ADVENTURE GUIDE that goes far beyond what other travel books offer. Written for both first time visitors and experienced travelers, this book has something for everyone. • Detailed information on every attraction, restaurant, and shop in the park. • Secrets, tips, and inside information about every aspect of your visit. • Maps to attractions, restaurants, shops, parking and more. • Planning help and itineraries. • Complete transportation guides for getting to and around the Disneyland Resort. • Money-saving tips for dining, snacking, buying tickets and arranging travel. • Restaurant, souvenir, and gift recommendations. • Full dining menus and special guides to vegan foods, healthy eating, specialty coffees, desserts and more. • Seasonal activities and special events. • Specialty guides to pin trading, Vinyimlation, coin press machines, picnic spots, meeting characters, photo opportunities, and more. • A complete guide to all of the stories that drive the rides, restaurants, and shops in the park. • Helpful appendixes cross reference all of the films, books, and music featured in the park so you can discover which locations feature your favorite Disney characters.

A Mind Forever Voyaging-Dylan Holmes 2012 An engaging and entertaining read for veteran gamers and curious newcomers alike,A MindForever Voyaging traces the evolution of interactive video games by examining 13 landmark titles that challenged convention and captured players'
imaginations worldwide. Alternative gaming blogger Dylan Holmes focuses on games that tell stories in innovative and fascinating ways and examines the opportunities—and challenges—presented when players are given the ability to direct how a story plays out. From the text-based adventure of Planetfall and the interactive cinema of Heavy Rain to the one-act play of Façade and the simulated world of Shenmue, Holmes showcases the diversity of video game stories that have emerged in the last 30 years. Along the way, he addresses such questions as: • How did the introduction of moral choices in video games change the playing field? • What film techniques have enhanced (or detracted from!) the gaming experience? • Can video games aspire to be art? [Hint: Yes!] • What are the benefits, pitfalls, and unintended consequences of players’ “right to choose”? • Will the robot Floyd make you cry? Critical analysis, historical perspective, and a gently opinionated personal touch make A Mind Forever Voyaging an enlightening read that captures the best that video games have to offer.

End of Days-Wendell G. Johnson 2017 End of Days: An Encyclopedia of the Apocalypse in World Religions describes apocalyptic writings in the world's major religious traditions, including Judaism, Christianity, Islam, Buddhism, Hinduism, and Hinduism. The cross-referenced entries address ancient traditions—Zoroastrianism, as one example—as well as modern apocalyptic movements, such as Arun Shinrikyo, the Branch Davidians, and the Order of the Solar Temple. This book's broad scope offers coverage of overlooked traditions, such as Mayan Apocalyptic, Norse Apocalyptic, Native American eschatological literatures, and the Tibetan Book of the Dead. Readers seeking detailed information on the eschatological and apocalyptic movements and proponents of End Times can reference entries about individuals such as Harold Camping, Jerry Falwell, David Koresh of the Branch Davidians, and James Jones and the People’s Temple. This single-volume encyclopedia also contains numerous historical entries on subjects such as the Great Disappointment, the Great Awakening periods of religious revival, Joachim of Flora, the Maccabean Revolt, and the Plymouth Brethren. The influence of apocalyptic ideas far outside the realm of religion itself is documented through entries on film, including well-known modern movies such as The Hunger Games and Apocalypse Now, literature by writers such as Dante, and works of fine art like Wagner's Gotterdammerung. The inclusion of entries related to literature, film, and other art forms further attests to the wide-ranging social influence of belief in the end of days.

Icons of Horror and the Supernatural-S. T. Joshi 2007 Offers entries on 24 of the significant archetypes of horror and the supernatural, from the classical epics of Homer to the novels of Stephen King.

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